

CZECH OPEN 2018

29th International Chess and Games Festival

12th - 29th July, Pardubice, Czech Republic

General information:

Main organizer: AVE-KONTAKT s.r.o., Strossova 239, 530 03 Pardubice, Czech Republic, tel. +420 - 466 535 200, mobile phone + 420 – 608 203 007 e-mail: j.mazuch@avekont.cz

Place of registration, accommodation, secretariat and playing halls:

Tipsport arena, Sukova trida 1735, Pardubice, connection from the railway station by trolleybus No. 3 and by bus No. 10, 16 and 17 (4th stop)

Right of participation in all tournaments: players without age and performance limitations

Discounts on starting fee in all here given tournaments for players registered by 15. 6. 2018 at the amount of:

- youngsters up to 18 years of age and players over 65 years 50%
- other players and teams 25%

Prizes for best players: in all tournaments best players obtain diplomas and material prizes, in chosen tournaments also financial prizes (their payments in CZK or EUR possible)

More detailed regulations of given tournaments and all chess and poker tournaments, up-to-date survey of unoccupied accommodation capacities, current number of registrations etc. can be found at the internet festival pages <http://www.czechopen.net>.

Accompanying programme: small football tournament, bowling tournament, table tennis tournament, trips, social evenings at the swimming pool and free film projections every evening next to the Tipsport arena etc.

Discount system in selected shops and facilities: for all participants and accompanying people discount system in selected shops and restaurants will be available again.

Starting fee and accommodation payments will be collected during the registration in cash in EUR (at the amount given in these regulations), **CZK** (in the rate 24:1 compared to prices given in these regulations) **or USD or by debit and credit cards:** Eurocard/Master Card, Maestro, VISA, VISA Electron, JCB or Diners Club.

Time schedule of individual tournaments is only orientational, playing system and number of rounds can be adapted according to the number of participants.

Time schedule of the festival:

	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat
	12th	13th	14th	15th	16th	17th	18th	19th	20th	21st	22nd	23rd	24th	25th	26th	27th	28th
	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July
Abaku	-	-	-	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Abstract games	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Backgammon	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Bridge	x	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Chess	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Crossword puzzles	-	-	-	-	-	-	-	-	-	-	-	-	-	x	-	-	-
Draughts	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Dama variants	-	-	-	-	x	x	x	-	-	-	-	-	-	-	-	-	-
Go	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Hypergrid	-	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Mancala games	x	x	x	x	x	x	x	x	-	-	-	-	-	-	-	-	-
Gomoku	-	-	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Quartino	-	-	-	x	x	x	x	x	x	x	x	-	-	-	-	-	-
Pub quiz	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Scrabble	-	-	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Sudoku & Kakuro	-	-	-	-	-	-	-	-	-	-	-	-	-	x	-	-	-
Sudoku & Logic	-	-	-	-	-	-	-	-	-	x	-	-	-	-	-	-	-
ZATRE	-	-	-	x	-	-	-	-	-	-	-	-	-	-	-	-	-

Abaku 15th July

Abaku – Main tournament 15th July

- round system up to 8 participants, 7 rounds by Swiss system over 8 participants
- it is played according to rules of Abaku, 20 min. for a game and for each player
- starting fee: 4 EUR

Time schedule:

Sunday 15 th July	09.30 – 09.50	registration
	10.00 – 16.00	tournament
	16.30	results announcement

Abstract games 12th - 28th July

A) Open playing

Open playing is playing for fun and is available during the entire festival. You can play daily usually from the late morning to early evening.

Participation is free of charge.

B) Tournaments

We will be very pleased if you participate by playing in one or more of our tournaments. Virtually all of the games on offer are easy to learn yet challenging. For example, try Octi, Oska, Teeko, Borderline etc. Suitable time limit to enable players to record games as needed.

Arimaa, Borderline, Octi, Oska, Retsami, Teeko, Poly-Y etc tournaments might take place from 20 - 28 July depending upon the interests of players and when they are available. Players can compete when they have time; for example, chess players can play before or after their main tourney game. You can even play during your main tourney game but this isn't recommended for obvious reasons! For those spectators and players with free time, please come and visit our games stall. You will be pleasantly surprised by the variety and depth of these (usually) easy to learn abstract strategy games.

Othello tournament will take place 15th July

- 5 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Sunday 15 th	09.00 – 09.30	Registration
	09.30 – 13.00	Tournament
	13.00 – 13.30	Price giving ceremony

C) Author's competition

Do you have idea(s) for a new game or variant of an already existing game? Let us know. If your creation of a new abstract strategy game is really unique and not yet published, feel free to enter our competition as you may win a material prize.

D) Sample of games available during your free time. Inventors & designers are listed!

All the King's Men - Perry Grant

Arimaa - Omar Syed (U.S.A.) - all you need is standard chess board and pieces!

Boku - Rob Nelson (U.S.A.)

Borderline - R. Haysman (U.K.)

Capt'n Kidd - Gunter Cornett (Germany)

Chinese Chess (Xiangqi)

Dvonn - Kris Burm (Belgium)

Mudcrack Y & Poly Y - Professor Charles Titus & Craige Schensted (U.S.A.)

Nine Men's Morris - traditional game

Octi - Professor Don Green (U.S.A.)

Order & Chaos - Professor Sniderman (U.S.A.)

Oshi - Tyler Bielman (Canada)

Oska - Bryn Jones & Michael Woodward Creations (U.K.)

Othello Goro Hasegawa - (Japan)

Oware & variants - Africa etc

Retsami - John Wildsmith (U.K.)

Shogi - Japanese Chess

Siam - Didier Dhorbait (France)

Star Chess - Laszlo Polgar (Hungary)

Teeko - John Scarne (U.S.A.)

Toguzkumalak/Toguz Korgool - Kazakhstan/Kyrgyzstan national mancala game

Zertz - Kris Burm (Belgium)

We expect some inventors to attend Czech Open, thus, giving you ample time to "test" some of their creations. Perhaps, we will run tournaments in such games if players are sufficiently interested. Marek Lukaszewicz of Poland, some Czech inventors and hopefully, others will be on hand sometime during Czech Open. Please feel free to meet them and learn about their games. Almost all will be of the Abstract Strategy Game (ASG) variety. If you design or create a new (ASG) game, please submit prototype or a good copy of your game with accurate rules and relevant diagrams and you might win some material prize!

Rules of individual games and other information: <http://www.mankala.cz/>

Backgammon 13th - 15th July

13th - 14th July - Individual tournament

- basic part: 7 rounds by Swiss system, matches with doubling cube to 9 points
- tie-breaks: 1. minor score, 2. Buchholz, 3. mutual match
- best eight players continue to quarter-finals (11 points), semi-finals (11 points) and final (13 points) + 3rd place game (9 points)
- quarterfinals pairing will be done on chosen basis, similarly to bridge: First player after basic rounds chooses his opponent from the remaining seven players, then chooses second player and then third remaining best player. Remaining two players create fourth pair. In semi-finals, winners of 1st and 4th pair play together and winners of 2nd and 3rd pair play together.
- matches will be played with chess clocks: player has 12 seconds per move + total reserve of 2 minutes per point of the match length (9-point matches 18 minutes, 11-point 22 minutes, 13-point 26 minutes)
- entry fee: 500 CZK or 21,0 EUR
- financial prizes: 5000, 3000, 2000 and 1000 CZK (guaranteed)
- optional bet into side pool: 500 CZK – side pool will be divided 70% - 30% between two best placed participating players
- time schedule:

Friday 13 th July	16.00 – 17.00	registration
	17.30 – 21.00	1 st -3 rd rounds
Saturday 14 th July	09.00 – 14.00	4 th -7 th rounds
	14.00 – 17.00	quarter-finals, semi-finals, final, 3 rd place game
	14.00 – 17.00	Speed Gammon
	17.30	results announcement

13th - 14th July – One-point match tournament

- side tournament for players participating in the main Individual tournament
- games are played during the main tournaments before next round is started
- 1-point matches without clocks
- K.O. system with two branches, each player has two chances
- entry is included in the main tournament fee
- prize for winner: 500 CZK

14th July – Speed Gammon

- starts after end of basic part of the Individual tournament
- 5-point matches with clocks: 10 second per move + time reserve 2 minutes for the whole match
- K.O. system for 16 players, re-buys possible in case of elimination
- entry fee: 250 CZK or 10,5 EUR – will be collected on place during the tournament
- prizes: 100% entry fees returned – winner 2000 CZK, finalist 1000 CZK, semi-finalists 500 CZK

15th July - Doubles Consulting

- teams of 2 players composed of players without age and performance limitations
- matches with doubling cube to 7 points
- Swiss system – number of rounds dependent on number of teams
- tie-breaks: 1. minor score, 2. Buchholz, 3. mutual match
- matches will be played with chess clocks: 12 seconds per move + total reserve of 14 minutes
- two teams play on one board, for each team one player rolls and plays, second one advises him
- team can consult the play arbitrarily, all actions on board are made by the playing player
- players can switch the positions of the playing and advising player during the match
- switching is possible only between games, each whole game is played by the same player
- financial prizes: 1st place: 70%, 2nd place: 30% of the prize pool, prizes in CZK
- entry fee: 500 CZK or 21,0 EUR for a team
- applications for this tournament are not registered and it is possible to register for it only on the day of launching of the tournament
- time schedule:

Sunday 15 th July	09.30 – 10.00	registration
	10.00 – 16.00	tournament
	16.30	results announcement

Bridge 12th - 15th July

A – main pairs tournament (part of the Grand Prix of the Czech Republic)

B – teams tournament

C – 1. side pairs tournament

D – 2. side pairs tournament

Tournaments prize fund: 30 000 CZK, out of which 24 000 CZK financial prizes, furthermore material prizes and cups

12th - 13th July Side pairs tournaments

- financial prizes 1 000, 600 and 400 CZK in each tournament
- starting fee 4,0 EUR/ player

- time schedule:

Thursday 12 th July	15.30 – 17.30	registration
	18.00 – 21.45	1 st side tournament
Friday 13 th July	12.00 – 12.30	registration
	13.00 – 16.45	2 nd side tournament
	17.45	results announcement of both tournaments

13th and 15th July Teams tournament

- 4-6-member teams on 9 rounds
- financial prizes 4 000, 2 000 and 1 000 CZK
- starting fee 28,5 EUR / team

Friday 13 th July	15.30 – 17.30	registration
	18.00 – 22.30	1 st - 4 th round
Sunday 15 th July	09.00 – 14.00	5 th - 9 th round
	14.20	results announcement

14th July Main pairs tournament – part of the Grand Prix of the Czech Republic

- financial prizes 5 000, 3 000, 2 000, 1 000 and 4 x 500 CZK
- starting fee 11,5 EUR / player
- time schedule:

Saturday 14 th July	08.30 – 09.30	registration
	10.00 – 14.00	1 st round
	15.30 – 19.15	2 nd round
	19.45	results announcement

Draughts 13th - 15th July

13th - 14th July International Draughts

- it is played according to FMJD rules (<http://www.fmjd.org/>) in the version of competition rules of the Czech Draughts Federation (<http://www.damweb.cz/pravidla/mdfull.html>)

- 6 rounds by Swiss system, 30min + 30s/move

- financial prizes 1 500, 1 000 a 500 CZK

- starting fee 6,5 EUR

- time schedule:

Friday 13 th July	16.00 – 16.30	registration
	17.00 – 21.00	1 st and 2 nd round
Saturday 14 th July	09.00 – 13.00	3 rd and 4 th round
	14.00 – 18.00	5 th and 6 th round
	18.30	results announcement

15th July Czech Draughts

- it is played according to rules of Czech Draughts Federation

(<http://www.damweb.cz/pravidla/cdfull.html>)

- 7 rounds by Swiss system, 20min + 10s/move for each participant

- starting fee 6,5 EUR

- time schedule:

Sunday 15 th July	09.00 – 09.30	registration
	10.00 – 12.30	1 st - 3 rd round
	13.30 – 17.00	4 th - 7 th round
	17.30	results announcement

David Kotin's tournaments in dama variants 16th – 18th July

Rules of individual games and other information: <http://www.mankala.cz/>,

A) 16th July – Turkish dama

- round robin or 5-7 rounds Swiss, at least 2x 20 min + 10s per move

- starting fee: adults 2 EUR, juniors and seniors 1 Eur

Time schedule:

Monday 16 th July	09.30 – 10.00	Registration
	10.00 – 18.30	Tournament
	18.30 – 19.00	Prize giving ceremony

B) 17th July – Thai dama

- round robin or 5-7 rounds Swiss, at least 2x 20 min + 10s per move

- starting fee: adults 2 EUR, juniors and seniors 1 Eur

Time schedule:

Tuesday 17th July	09.30 – 10.00	Registration
	10.00 – 18.30	Tournament
	18.30 – 19.00	Prize giving ceremony

C) 18th July – Dameo

- round robin or 5-7 rounds Swiss, at least 2x 20 min + 10s per move
- starting fee: adults 2 EUR, juniors and seniors 1 Eur

Time schedule:

Wednesday 18th July	09.30 – 10.00	Registration
	10.00 – 18.30	Tournament
	18.30 – 19.00	Prize giving ceremony

Registration before the start of the tournament.

Go 13th - 15th July

13th - 15th July International Go Tournament

Tournament system: McMahon system, equal games, 6 rounds, 60 min. basic time and byoyomi 15 moves/5 min. or 1 move per 30 sec. according to the type of clock. Participation without age and performance limitations is possible. Unclassified players will obtain the rate of 20 kyu.

Criteria used for final ranking: McMahon score, SOS, SOSOS

Prizes:

Best 5 players:

- 1st place: 8 000 CZK
- 2nd place: 5 500 CZK
- 3rd place: 4 000 CZK
- 4th place: 2 500 CZK
- 5th place: 1 500 CZK

Additional prizes for best 5 players with EGF member countries passport:

- 1st place: 7 000 CZK
- 2nd place: 4 500 CZK
- 3rd place: 3 500 CZK
- 4th place: 2 500 CZK
- 5th place: 1 000 CZK

Prizes for 6 points achieved (except for the first 5 players in either of the final rankings above) - 600 CZK.

Prizes for 5 points achieved (except for the first 5 players in either of the final rankings above) - 400 CZK.

Financial prizes can be paid either in CZK or in EUR.

Starting fee for players from EGF members organisations (in EUR):

rating \geq 2550	0	+ free accommodation at the dormitory
rating 2350 - 2549	0	
rating 2050 - 2349	10,0	
the others	13,5	

Time schedule:

Friday 13th July	15:00 – 17:00	registration
	18:00	1st round
Saturday 14th July	09:30	2nd round
	14:00	3rd round
	17:00	4th round
Sunday 15th July	09:00	5th round
	13:00	6th round
	16:00	prize giving ceremony

Crosswords 25th July

A - Swedish crossword in Czech language (classic crossword with a clue inside)

B - eight-direction crossword (crossing out)

Tournament system:

Every applicant can participate in both categories. Each participant in the category A will obtain one crossword and each participant in the category B one eight-direction crossword, which will be filled in and given back on the spot. It is possible to solve a crossword at any time given in the time schedule (approximate time for solving is about 15 min.).

Criteria used for ranking: correctness (1 unfilled or incorrectly filled box = 1 penalty point), time

Time schedule:

Wednesday 25 th July	14.00 – 20.00	solving
Friday 27 th July	14.15 – 14.30	results announcement

Start in both categories **free of charge**.

Registration during the competition.

Mancala games 12th – 19th July

Rules of individual games: <http://www.mankala.cz/>

A) 12th – 19th July International tournament in Togyzkumalak (Toguz Korgool) – Main

- 7 rounds Swiss, 2x 45 min

- starting fee 8,5 EUR

- financial prizes

Time schedule:

Thursday 12th July	13.00 – 13.30	Registration
	13.30 – 16.30	1 st round
Friday 13th July	09.30 – 11.00	2 nd round
Saturday 14th July	09.30 – 11.00	3 rd round
Sunday 15th July	09.30 – 11.00	4 th round
Wednesday 18 th July	09.30 – 11.00	5 th round
	13.30 – 15.00	6 th round
Thursday 19th July	09.30 – 11.00	7 th round
	16.00 – 16.30	Prize giving ceremony

B) 12th – 19th July International tournament in Mangala – Main

- 7 rounds Swiss, 2x 30 min
- starting fee 8,5 EUR

Time schedule:

Thursday 12th July	15.00 – 15.30	Registration
	15.30 – 16.30	1 st round
Friday 13th July	11.30 – 12.30	2 nd round
Saturday 14th July	11.30 – 12.30	3 rd round
Sunday 15th July	11.30 – 12.30	4 th round
Wednesday 18.7.	11.30 – 12.30	5 th round
	15.30 – 16.30	6 th round
Thursday 19th July	11.30 – 12.30	7 th round
	16.00 – 16.30	Prize giving ceremony

C) 12th July International tournament in Bestemshe

- 7 rounds Swiss, 2x 10 min
- starting fee 4 EUR

Time schedule:

Thursday 12th July	16.30 – 17.00	Registration
	17.00 – 19.30	Tournament
	19.30 – 20.00	Prize giving ceremony

D) 13th July International tournament in Mangale - Rapid

- 7 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Friday 13th July	13.00 – 13.30	Registration
	13.30 – 19.30	Tournament
	19.30 – 20.00	Prize giving ceremony

E) 13th July International tournament in Togyzkumalak (Toguz Korgool) for Computers

- suitable for programeers and their computer programs
- round robin
- starting fee free of charge

Time schedule:

Friday 13th July	13.00 – 13.30	Registration
	18.30 – 20.30	Tournament 1st part
Saturday 14th July	18.30 – 20.30	Tournament 2nd part
	20.30 – 20.50	Prize giving ceremony

F) 14th July International tournament in Togyzkumalak (Toguz Korgool) - Rapid

- 7 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Saturday 14th July	13.00 – 13.30	Registration
	13.30 – 19.30	Tournament
Saturday 14th July	19.30 – 20.00	Prize giving ceremony

G) 15th July International tournament in Oware

- 7 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Sunday 15th July	13.00 – 13.30	Registration
	13.30 – 19.30	Tournament
	19.30 – 20.00	Prize giving ceremony

H) 16th July International Junior Tournament in Togyzkumalak (Toguz Korgool)

- suitable for juniors up to 18 years
- 5 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Monday 16th July	09.00 – 09.30	Registration
	09.30 – 14.00	Tournament
	14.00 – 14.30	Prize giving ceremony

I) 16th July International tournament in Bohnenspiele

- 7 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Monday 16th July	14.30 – 15.00	Registration
	15.00 – 20.30	Tournament
	20.30 – 20.50	Prize giving ceremony

J) 17th July International tournament in Togyzkumalak (Toguz Korgool) - Blitz

- 7 rounds Swiss, 2x 7 min
- starting fee 4 EUR

Time schedule:

Tuesday 17th July	09.00 – 09.30	Registration
	09.30 – 12.30	Tournament

12.30 – 13.00

Prize giving ceremony

K) 17th July and 19th July Special tournaments for beginners, experts and masters

- suitable especially beginners and players with interest to know games
- Tournament should be in games like Hawalis, Longbeu-A-Cha, Um El Bagara
- round robin
- starting fee 4 EUR

Time schedule:

Tuesday 17th July	13.00 – 13.30	Registration
	13.30 – 19.30	Tournament – 1st part
Thursday 19th July	13.30 – 16.00	Tournament – 2nd part
	16.00 – 17.00	Prize giving ceremony

L) 18th July International tournament in Bao

- 7 rounds Swiss, 2x 20 min
- starting fee 4 EUR

Time schedule:

Wednesday 18th July	15.30 – 16.00	Registration
	16.00 – 20.30	Tournament
	20.30 – 20.50	Prize giving ceremony

Gomoku 14th - 15th July

14th - 15th July Open Championship of the Czech Republic in Gomoku

- 7 rounds by Swiss system
- it is played according to gomoku rules (<http://www.piskvorky.cz/federace/oficialni-pravidla-piskvorek/>)
- rate of game 2 x 60 min + 5s/move
- financial prizes 1 000, 700 and 500 CZK
- starting fee 8,5 EUR
- discounts on starting fee for players registered by 15th June 2018 at the following amount of:
- time schedule:

Saturday 14 th July	08.30 – 09.00	registration
	09.00 – 13.40	1 st and 2 nd round
	14.40 – 19.20	3 rd and 4 th round
Sunday 15 th July	09.00 – 13.40	5 th and 6 th round
	14.40 – 17.00	7 th round
	17.30	results announcement

HYPERGRID 13th - 14th July

Rules on BGG: <https://boardgamegeek.com/file/download/w5t5lxeg2e/HYPERGRIDen.pdf>

13th July National HYPERGRID Championship qualification tournament

Last chance to qualify for national Hypergrid Championships!

HYPERGRID is new non-trivial abstract strategy game based on TIC-TAC-TOE principle set in dynamic 3D space. Place two tokens on a turn, combine their effects and create more lines for Victory points than your opponent.

- open for players without age, performance and nationality limitations
- closed for already qualified players
- Swiss system, (max 8 players 3 rounds, max. 16 players 4 rounds, max 32 players 5 rounds)
- time limit for each round 50 minutes (25 minutes per player)
- points for each round: Win 3 points; loss 1 point; draw 2 points; 0:0 tie 0 points
- total gaming Victory Points gained throughout the qualification tournament is a tiebreaker

Prices: Board game in a value of 1000czk for the winner; the 1st and the 2nd players forward to the National Tournament.

Starting is with no fee.

Time schedule:

Friday the 13th July	12:30-13:00	Registration
	13:00-18:00 (max, due to number of rounds)	LCQ tournament
	18:00 (or earlier, due to number of rounds)	Results announcement

14th July The 1st National HYPERGRID Championship

The first annual Championship in game of HYPERGRID.

- closed for up to 32 players from all regional qualifications
- players will form 8 groups 4 players each. After 3 rounds within a group, each v. all, the first 2 players from each group advance to the 4-round play-off.
- change of the system is reserved; should not all qualified players arrive then the number of groups and their numbers of player may change, or the Swiss system will be used for the given players number followed by TOP8 play-off.
- time limit of each round is 50 minutes (25 mins. per player), in the final round 60 minutes (30 mins. per player)
- Tournament Points from each round in groups: Win 3 points; loss 1 point; draw 2 points; 0:0 tie 0 points
- Total gaming Victory points gained throughout the tournament is a Tournament Points tiebreaker for advancing to the play-off, as is for playoff draws.

Prices: Board games for TOP4 in values of 10.000, 5000czk, 3000czk and 2000czk.

Starting is with no fee.

Time schedule:

Saturday 14th July	9:30 -10:00	Registration
	10:00 – 18:00 (lunch break before play-off)	Tournament
	18:00 (at the latest, reserve included)	Results announcements

Quartino 15th - 22nd July July

Rules of individual games and other information: <http://www.quartino.cz/>,
<http://www.czechopen.net>

A) 15th – 21st July presentation

- starting fee free of charge

Time schedule:

Sunday 15 th	10.00 – 20.00	presentation
Monday 16 th	17.00 – 20.00	presentation
Tuesday 17 th	17.00 – 20.00	presentation
Friday 20 th	17.00 – 20.00	presentation
Saturday 21 st	10.00 – 20.00	presentation

B) Blitz tournament 17th July

- round robin or 5-7 rounds Swiss, 2x 7 min
- starting fee 4 EUR

Time schedule:

Tuesday 17 th	16.30 – 17.00	Registration
	17.00 – 20.30	Tournament
	20.30 – 20.50	Prize giving ceremony

C) Rapid turnaj 22nd July

- round robin or 5-7 rounds Swiss, 2x 15 min
- starting fee 4 EUR

Time schedule:

Sunday 22 nd	09.30 – 10.00	Registration
	10.00 – 17.30	Tournament
	17.30 – 18.00	Prize giving ceremony

Sudoku and Kakuro 25th July

Tournament system:

- Sudoku and Kakuro are logical numerical rebuses (Sudoku – placing of numbers into the given diagram; Kakuro – summational numerical crossword) – in both cases it is worked only with numbers 1 - 9
- it is not necessary to have language knowledge for solving of numerical rebuses

- everybody will obtain competition sheet with chosen type of the numerical rebus which will be solved and handed in on the spot, it is possible to compete 1 x Sudoku rebus and 1 x Kakuro rebus
- it is possible to solve at any time given in the time schedule

Criteria used for ranking: correctly completed diagram of Sudoku or Kakuro, time

Time schedule:

Wednesday 25 th July	14.00 – 20.00	solving
Friday 27 th July	14.15 – 14.30	results announcement

Material prizes in both categories.

Start in both categories **free of charge**.

Registration during the competition.

Sudoku and Logic 21st July

Time schedule:

Saturday 21 th July	09:30 - 10:00	Registration
	10:00 - 11:50	Puzzle Tournament Categories A/B – 2 Rounds
	12:00 - 13:50	Sudoku Tournament Categories A/B – 2 Rounds
	14:10 - 14:30	Prize Giving

BASIC INFORMATION

- Anyone can participate without age and performance limitations (the category A contains harder puzzles designated for experienced players, the category B is more beginner-friendly).
- There are two separate competitions, a competition in solving sudoku and a competition in solving logical puzzles.
- Sudoku is a logical puzzle, the principle is to place numbers into the given grid so that they do not repeat in any rows, columns and outlined regions. In addition to this simple classical version there are various sudoku variants where numbers in cells have to comply with other given conditions (sums, parity, extraregions, bigger/smaller etc.)..
- Most logical puzzles come from Japan. The basic types of puzzles are Number Placement (Kakuro, Sudoku), Object Placement (Battleships, Starbattle), Shading (Tapa, Nurikabe), Region Division (Shikaku, Fillomino) and Loops/Paths (Masyu, Slitherlink).
- Solving logical puzzles does not require knowledge of foreign language.
- The competitor will be given a set of puzzles which he/she solves within given time limit.
- For each correctly solved puzzle the competitor will get the predetermined number of points (depending on the difficulty of the puzzle).
- If the competitor solves correctly all puzzles within the given time limit, he/she gets time bonus for each minute saved.

- Criteria used for ranking: the total number of points in two rounds.

DETAILED RULES

Competition process

The organizer will announce in advance tournament schedule and special conditions.

The player must arrive on time, sign in at the registration desk and take a seat. The seat is either individual or the table is separated by a partition.

The organizer opens the competition, subsequently introduces tournament rules, scoring system and person appointed as the tournament referee.

Prior to each of the competition round the organizer will announce time limit and time bonus for submission before the time limit. The organizer will distribute the competition booklets and make sure that puzzles are not visible before the start of the round.

During each individual round competitors must remain silent not disturbing other competitors. It is strictly forbidden to use any electronic devices.

The organizer keeps an eye on the time throughout the competition rounds, reminds competitors its remaining amount in a respectful way, and gives the signal when the time is over. After that, the competitor has to stop solving immediately, otherwise he/she may face disqualification.

If the player is sure that some puzzle has no solution within the given set of rules, he/she can get full credit of points by clear indicating that the puzzle is not valid next to it. If some puzzle has more than one valid solution, full points will be awarded for any solution that satisfies the given set of rules.

Booklets checking and dealing with protests

Players are asked for re-checking their competition booklets which were handed them out after the evaluation by the organizer. They are allowed to make an objection if they find their booklets evaluated incorrectly. The deadline for players' objections is up to 10 minutes following the distribution of booklets from the last competition round.

If the protesting player is not satisfied with the verdict of the organizer, the matter will be passed to the tournament referee. The referee will decide either alone or is allowed to cooperate with a committee consisted of experienced players formed by himself/herself.

If the protesting player is not even satisfied with the verdict of the tournament referee, he/she can file a protest to the board of the HALAS - Czech Puzzle Association. The board has to make a decision in 10 days and inform about it both the player and the organizer. If its decision affects tournament results, all players will be informed on the website of HALAS - Czech Puzzle Association.

Scoring and ranking

The cover page of the competition booklet should contain a list of puzzles in that round and their points distribution. The points value of each puzzle is also written next to the puzzle.

The tournament ranking is determined by the sum of points awarded for correctly solved puzzles in all rounds and bonus points for submission before the time limit.

If the competition is called in category A and B, the tournament ranking will be determined for both of them. Category A tends to be aimed at experienced players, whereas category B is intended for less experienced players and newcomers.

Material prizes in all four tournaments.

Starting fee: 6,5 EUR

Discount on starting fee for youngsters up to 18 years of age and players over 65 years 50%

Registration during the competition.

Chess 12th - 28th July

more detailed information in separate regulations

ZATRE 15th July

A) ZATRE – Main tournament

- round system up to 10 participants, 9 rounds by Swiss system over 10 participants
- it is played according to rules of ZATRE e.V., 12 min. for a game and for each player
- starting fee: 3,5 EUR

Time schedule:

Sunday 15th July	09.30 – 09.50	registration
	10.00 – 16.00	tournament
	16.30	results announcement

B) ZATRE – Juniors

- players up to 16 years of age (born in 2002 and younger) without performance limitations
- round system of 2 rounds up to 4 players using 5-point Petras System (i.e. 6 games maximally), round system with the participation of 5-6 players, 6 round by Swiss system over 6 players
- it is played according to rules of ZATRE e.V., 20 min. for a game and for each player
- starting fee: 2,5 EUR

Time schedule:

Sunday 15th July	09.30 – 09.50	registration
	10.00 – 15.30	tournament
	16.00	results announcement