

# CZECH OPEN 2017

**28<sup>th</sup> International Chess and Games Festival**

**13<sup>th</sup> - 30<sup>th</sup> July, Pardubice, Czech Republic**

## **General information:**

**Main organizer:** AVE-KONTAKT s.r.o., Strossova 239, 530 03 Pardubice, Czech Republic, tel. +420 - 466 535 200, mobile phone + 420 – 608 203 007 e-mail: [j.mazuch@avekont.cz](mailto:j.mazuch@avekont.cz)

### **Place of registration, accommodation, secretariat and playing halls:**

Tipsport arena, Sukova trida 1735, Pardubice, connection from the railway station by trolleybus No. 3 and by bus No. 10, 16 and 17 (4<sup>th</sup> stop)

**Right of participation in all tournaments:** players without age and performance limitations

**Discounts on starting fee** in all here given tournaments for players registered by 15. 6. 2017 at the amount of:

- youngsters up to 18 years of age and players over 65 years 50%
- other players and teams 25%

**Prizes for best players:** in all tournaments best players obtain diplomas and material prizes, in chosen tournaments also financial prizes (their payments in CZK or EUR possible)

**More detailed regulations** of given tournaments and all chess and poker tournaments, up-to-date survey of unoccupied accommodation capacities, current number of registrations etc. can be found at the internet festival pages <http://www.czechopen.net>.

**Accompanying programme:** small football tournament, bowling tournament, table tennis tournament, trips, social evenings at the swimming pool and free film projections every evening next to the Tipsport arena etc.

**Discount system in selected shops and facilities:** for all participants and accompanying people discount system in selected shops and restaurants will be available again.

**Starting fee and accommodation payments will be collected during the registration in cash in EUR** (at the amount given in these regulations), **CZK** (in the rate 25:1 compared to prices given in these regulations) **or USD or by debit and credit cards:** Eurocard/Master Card, Maestro, VISA, VISA Electron, JCB or Diners Club.

**Time schedule** of individual tournaments is only orientational, playing system and number of rounds can be adapted according to the number of participants.

## Time schedule of the festival:

	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat
	13th	14th	15th	16th	17th	18th	19th	20th	21st	22nd	23rd	24th	25th	26th	27th	28th	29th
	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July	July
Abstract games	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Abaku	-	-	-	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Backgammon	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Bridge	x	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Chess	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Crossword puzzles	-	-	-	-	-	-	-	-	-	-	-	-	-	x	-	-	-
Draughts	-	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Go	x	x	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Mancala games	x	x	x	x	x	x	x	x	-	-	-	-	-	-	-	-	-
Gomoku	-	-	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Rubic cube	-	-	-	-	-	-	-	-	-	x	x	-	-	-	-	-	-
Scrabble	-	-	x	x	-	-	-	-	-	-	-	-	-	-	-	-	-
Sudoku & Kakuro	-	-	-	-	-	-	-	-	-	-	-	-	x	x	-	-	-
ZATRE	-	-	-	x	-	-	-	-	-	-	-	-	-	-	-	-	-

## Abaku 16<sup>th</sup> July

### 16<sup>th</sup> July Abaku – Main tournament

#### System of the tournament:

- round system up to 8 participants, 9 rounds by Swiss system over 8 participants
- it is played according to rules of Abaku, 20 min. for a game and for each player
- starting fee: 4 EUR

#### time schedule:

Sunday 16 <sup>th</sup> July	09.30 – 09.50	registration
	10.00 – 16.00	tournament
	16.30	results announcement

## Abstract games 13<sup>th</sup> - 29<sup>th</sup> July

### A) Open playing

Open playing is playing for fun and is available during the entire festival. You can play daily usually from the late morning to early evening.

Participation is free of charge.

### B) Tournaments

Arimaa, Borderline, Octi, Oska, Retsami, Teeko, Poly-Y etc tournaments might take place from 21 - 29 July depending upon the interests of players and when they are available. Players can compete when they have time; for example, chess players can play before or after their main tourney game. You

can even play during your main tourney game but this isn't recommended for obvious reasons! For those spectators and players with free time, please come and visit our games stall. You will be pleasantly surprised by the variety and depth of these (usually) easy to learn abstract strategy games. Yakutia team will introduce their table games and organize tournament in the first half of festival.

Othello tournament will take place 16<sup>th</sup> and 17<sup>th</sup> July

- 7 round Swiss, 2x 20 min

- starting fee 5 EUR

time schedule:

Sunday 16 <sup>th</sup>	14.00 – 14.30	Registration
	14.30 – 19.00	Tournament 1 <sup>st</sup> part
Monday 17 <sup>th</sup>	10.00 – 17.00	Tournament 2 <sup>nd</sup> part
	17.30 – 18.00	Price giving ceremony

### C) Author's competition

Do you have idea(s) for a new game or variant of an already existing game? Let us know. If your creation of a new abstract strategy game is really unique and not yet published, feel free to enter our competition as you may win a material prize.

### D) Sample of games available during your free time. Inventors & designers are listed!

All the King's Men - Perry Grant

Arimaa - Omar Syed (U.S.A.) - all you need is standard chess board and pieces!

Boku - Rob Nelson (U.S.A.)

Borderline - R. Haysman (U.K.)

Capt'n Kidd - Gunter Cornett (Germany)

Chinese Chess (Xiangqi)

Dvonn - Kris Burm (Belgium)

Mudcrack Y & Poly Y - Professor Charles Titus & Craige Schensted (U.S.A.)

Nine Men's Morris - traditional game

Octi - Professor Don Green (U.S.A.)

Order & Chaos - Professor Sniderman (U.S.A.)

Oshi - Tyler Bielman (Canada)

Oska - Bryn Jones & Michael Woodward Creations (U.K.)

Othello Goro Hasegawa - (Japan)

Oware & variants - Africa etc

Retsami - John Wildsmith (U.K.)

Shogi - Japanese Chess

Siam - Didier Dhorbait (France)

Star Chess - Laszlo Polgar (Hungary)

Teeko - John Scarne (U.S.A.)

Toguzkumalak/Toguz Korgool - Kazakhstan/Kyrgyzstan national mancala game

Zertz - Kris Burm (Belgium)

We expect some inventors to attend Czech Open, thus, giving you ample time to "test" some of their creations. Perhaps, we will run tournaments in such games if players are sufficiently interested. Marek Lukaszewicz of Poland, some Czech inventors and hopefully, others will be on hand sometime during Czech Open. Please feel free to meet them and learn about their games. Almost all will be of the Abstract Strategy Game (ASG) variety. If you design or create a new (ASG) game, please submit prototype

or a good copy of your game with accurate rules and relevant diagrams and you might win some material prize!

Rules of individual games and other information: <http://www.mankala.cz/>

## Backgammon 14<sup>th</sup> - 16<sup>th</sup> July

### 14<sup>th</sup> - 15<sup>th</sup> July - Individual tournament

- basic part: 7 rounds by Swiss system, matches with doubling cube to 9 points
- tie-breaks: 1. minor score, 2. Buchholz, 3. mutual match
- best eight players continue to quarter-finals (11 points), semi-finals (11 points) and final (13 points) + 3<sup>rd</sup> place game (9 points)
- quarterfinals pairing will be done on chosen basis, similarly to bridge: First player after basic rounds chooses his opponent from the remaining seven players, then chooses second player and then third remaining best player. Remaining two players create fourth pair. In semi-finals, winners of 1<sup>st</sup> and 4<sup>th</sup> pair play together and winners of 2<sup>nd</sup> and 3<sup>rd</sup> pair play together.
- matches will be played with chess clocks: player has 12 seconds per move + total reserve of 2 minutes per point of the match length (9-point matches 18 minutes, 11-point 22 minutes, 13-point 26 minutes)
- entry fee: 500 CZK or 20 EUR
- financial prizes: 5000, 3000, 2000 and 1000 CZK (guaranteed)
- optional bet into side pool: 500 CZK – side pool will be divided 70% - 30% between two best placed participating players
- time schedule:

Friday 14 <sup>th</sup> July	16.00 – 17.00	registration
	17.30 – 21.00	1 <sup>st</sup> -3 <sup>rd</sup> rounds
Saturday 15 <sup>th</sup> July	09.00 – 14.00	4 <sup>th</sup> -7 <sup>th</sup> rounds
	14.00 – 17.00	quarter-finals, semi-finals, final, 3 <sup>rd</sup> place game
	14.00 – 17.00	Speed Gammon
	17.30	results announcement

### 14<sup>th</sup> - 15<sup>th</sup> July – One-point match tournament

- side tournament for players participating in the main Individual tournament
- games are played during the main tournaments before next round is started
- 1-point matches without clocks
- K.O. system with two branches, each player has two chances
- entry is included in the main tournament fee
- prize for winner: 500 CZK

### 15<sup>th</sup> July – Speed Gammon

- starts after end of basic part of the Individual tournament
- 5-point matches with clocks: 10 second per move + time reserve 2 minutes for the whole match
- K.O. system for 16 players, re-buys possible in case of elimination
- entry fee: 250 CZK or 10 EUR – will be collected on place during the tournament
- prizes: 100% entry fees returned – winner 2000 CZK, finalist 1000 CZK, semi-finalists 500 CZK

### 16<sup>th</sup> July - Doubles Consulting

- teams of 2 players composed of players without age and performance limitations
- matches with doubling cube to 7 points
- Swiss system – number of rounds dependent on number of teams
- tie-breaks: 1. minor score, 2. Buchholz, 3. mutual match
- matches will be played with chess clocks: 12 seconds per move + total reserve of 14 minutes
- two teams play on one board, for each team one player rolls and plays, second one advises him
- team can consult the play arbitrarily, all actions on board are made by the playing player
- players can switch the positions of the playing and advising player during the match
- switching is possible only between games, each whole game is played by the same player
- financial prizes: 1<sup>st</sup> place: 70%, 2<sup>nd</sup> place: 30% of the prize pool, prizes in CZK
- entry fee: 500 CZK or 20 EUR for a team
- **applications** for this tournament are not registered and it is possible to register for it only on the day

of launching of the tournament  
- time schedule:

Sunday 16 <sup>th</sup> July	09.30 – 10.00	registration
	10.00 – 16.00	tournament
	16.30	results announcement

## Bridge 13<sup>th</sup> - 16<sup>th</sup> July

### 13<sup>th</sup> - 14<sup>th</sup> July Side pairs tournaments

- financial prizes 1 000, 600 and 400 CZK in each tournament  
- starting fee 4 EUR/ player

- time schedule:

Thursday 13 <sup>th</sup> July	15.30 – 17.30	registration
	18.00 – 21.45	1 <sup>st</sup> side tournament
Friday 14 <sup>th</sup> July	12.00 – 12.30	registration
	13.00 – 16.45	2 <sup>nd</sup> side tournament
	17.45	results announcement of both tournaments

### 14<sup>th</sup> and 16<sup>th</sup> July Teams tournament

- 4-6-member teams on 9 rounds  
- financial prizes 4 000, 2 000 and 1 000 CZK  
- starting fee 27 EUR / team

- time schedule:

Friday 14 <sup>th</sup> July	15.30 – 17.30	registration
	18.00 – 22.30	1 <sup>st</sup> - 4 <sup>th</sup> round
Sunday 16 <sup>th</sup> July	09.00 – 14.00	5 <sup>th</sup> - 9 <sup>th</sup> round
	14.20	results announcement

### 15<sup>th</sup> July Main pairs tournament – part of the Czech Bridge Tour

- financial prizes 5 000, 3 000, 2000, 1 000 and 4 x 500 CZK  
- starting fee 11 EUR / player

- time schedule:

Saturday 15 <sup>th</sup> July	08.30 – 09.30	registration
	10.00 – 14.00	1 <sup>st</sup> round
	15.30 – 19.15	2 <sup>nd</sup> round
	19.45	results announcement

## Draughts 14<sup>th</sup> - 16<sup>th</sup> July

### 14<sup>th</sup> - 15<sup>th</sup> July International Draughts

- it is played according to FMJD rules (<http://www.fmjd.org/>) in the version of competition rules of the Czech Draughts Federation (<http://www.damweb.cz/pravidla/mdfull.html>)

- 6 rounds by Swiss system, 30min + 30s/move

- financial prizes 1 500, 1 000 a 500 CZK

- starting fee 160 CZK

- time schedule:

Friday 14 <sup>th</sup> July	16.00 – 16.30	registration
	17.00 – 21.00	1 <sup>st</sup> and 2 <sup>nd</sup> round
Saturday 15 <sup>th</sup> July	09.00 – 13.00	3 <sup>rd</sup> and 4 <sup>th</sup> round

14.00 – 18.00	5 <sup>th</sup> and 6 <sup>th</sup> round
18.30	results announcement

### 16<sup>th</sup> July Czech Draughts

- it is played according to rules of Czech Draughts Federation

(<http://www.damweb.cz/pravidla/cdfull.html>)

- 7 rounds by Swiss system, 20min + 10s/move for each participant

- starting fee 160 CZK

- time schedule:

Sunday 16 <sup>th</sup> July	09.00 – 09.30	registration
	10.00 – 12.30	1 <sup>st</sup> - 3 <sup>rd</sup> round
	13.30 – 17.00	4 <sup>th</sup> - 7 <sup>th</sup> round
	17.30	results announcement

## Go 15<sup>th</sup> - 16<sup>th</sup> July

### 15<sup>th</sup> - 16<sup>th</sup> July International Go Tournament

**Tournament system:** McMahon system, equal games, 5 rounds, 60 min. basic time and byoyomi 15 moves/5 min. or 1 move per 30 sec. according to the type of clock. Participation without age and performance limitations is possible. Unclassified players will obtain the rate of 20 kyu.

**Criteria used for final ranking:** McMahon score, SOS, SOSOS

**Prizes:**

Best 5 players:	1 <sup>st</sup> place:	8 000 CZK
	2 <sup>nd</sup> place:	5 500 CZK
	3 <sup>rd</sup> place:	4 000 CZK
	4 <sup>th</sup> place:	2 500 CZK
	5 <sup>th</sup> place:	1 500 CZK

Additional prizes for best 5 players with EGF member countries passport:

1 <sup>st</sup> place:	7 000 CZK
2 <sup>nd</sup> place:	4 500 CZK
3 <sup>rd</sup> place:	3 500 CZK
4 <sup>th</sup> place:	2 500 CZK
5 <sup>th</sup> place:	1 000 CZK

Prizes for 5 points achieved (except for the first 5 players in either of the final rankings above) - 600 CZK

Prizes for 4 points achieved (except for the first 5 players in either of the final rankings above) - 400 CZK.

Financial prizes can be paid either in CZK or in EUR.

**Starting fee** (in EUR):

rating $\geq$ 2550 .....	0 + free accommodation at the dormitory
rating 2350 - 2549.....	0
rating 2050 - 2349 .....	12
the others .....	17

**Time schedule:**

Saturday 15 <sup>th</sup> July	08.30 – 09.30	registration
	10.00	1 <sup>st</sup> round
	14.00	2 <sup>nd</sup> round
	17.00	3 <sup>rd</sup> round
Sunday 16 <sup>th</sup> July	09.00	4 <sup>th</sup> round

13.00 5<sup>th</sup> round  
 16.00 prize giving ceremony

**Side program**

Friday 14<sup>th</sup> July 18.30 screening of the movie “the Surrounding game”  
 Saturday 15<sup>th</sup> July 11.00 screening of the movie “the Surrounding game”  
 13.15 workshop with authors of the movie “the Surrounding game”  
 14.30 screening of the movie “the Surrounding game”  
 20.00 social evening at the swimming pool

**Crosswords 26<sup>th</sup> July**

**A - Swedish crossword in Czech language** (classic crossword with a clue inside)

**B - eight-direction crossword** (crossing out)

**Tournament system:**

Every applicant can participate in both categories. Each participant in the category A will obtain one crossword and each participant in the category B one eight-direction crossword, which will be filled in and given back on the spot. It is possible to solve a crossword at any time given in the time schedule (approximate time for solving is about 15 min.).

**Criteria used for ranking:** correctness (1 unfilled or incorrectly filled box = 1 penalty point), time

**Time schedule:**

Wednesday 26<sup>th</sup> July 14.00 – 20.00 solving  
 Friday 28<sup>th</sup> July 14.15 – 14.30 results announcement

Start in both categories **free of charge**.

**Registration** during the competition.

**Mancala games 13<sup>th</sup> – 20<sup>th</sup> July**

**Rules of individual games:** <http://www.mankala.cz/>

**A) 13<sup>th</sup> July - Presentation of mancala games and Duel exhibition**

- free of charge

- you can learn how to play Toguz kumalak, Oware, Mangala and other mancala games

- **Duel exhibition:** two players will play together 10 different mancala games simultaneously – after making one move in one game, players move to other game, until all games are finished. If you feel, you can try with us. Exhibition can be repeated other days.

Time schedule:

Thursday 13 <sup>th</sup> – Thursday 20 <sup>st</sup> July	10.00 – 18.00	Presentation
Sunday 16 <sup>th</sup>	14.00	Duel exhibition

**B) 14<sup>th</sup> July – Hawalis International Championship**

- 5 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Friday 14 <sup>th</sup>	09.30 – 10.00	Registration
	10.00 – 15.00	Tournament

Sunday 16 <sup>th</sup>	19.30 – 20.00	Price giving ceremony
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**C) 14<sup>th</sup> July – Bestemshe International Championship**

- 10 round Swiss, 2x 10 min, 2 groups, A group (masters) compulsory records games (details at [www.mankala.cz](http://www.mankala.cz))

- starting fee 4 EUR

Time schedule:

Friday 14 <sup>th</sup>	15.30 – 16.00	Registration
	16.00 – 21.00	Tournament
Sunday 16 <sup>th</sup>	19.30 – 20.00	Price giving ceremony

**D) 15<sup>th</sup> – 16<sup>th</sup> July – Toguz kumalak/Toguz korgool International Championship (Toguz main)**

- 7 round Swiss, 2x 40 min

- starting fee 6 EUR

- financial prizes

Time schedule:

Saturday 15 <sup>th</sup>	09.30 – 10.00	Registration
	10.00 – 18.00	Tournament 1st part
Sunday 16 <sup>th</sup>	10.00 – 13.00	Tournament 2nd part
	19.30 – 20.00	Price giving ceremony

**E) 15<sup>th</sup> July – Toguz kumalak/Toguz korgool Computer International Championship**

- Round Robin, 2x 45 min

- free of charge

- material prizes, financial prize for best Czech or European program (see details at [www.mankala.cz](http://www.mankala.cz))

- competitors have to preregister at [federace@mankala.cz](mailto:federace@mankala.cz) by 12<sup>th</sup> July

Time schedule:

Saturday 15 <sup>th</sup>	17.30 – 18.00	Registration
	18.00 – 21.00	Tournament
Sunday 16 <sup>th</sup>	19.30 – 20.00	Price giving ceremony

**F) 16<sup>th</sup> July – Toguz kumalak/Toguz korgool Blitz Championship**

- 7 round Swiss, 2x 7 min

- starting fee 4 EUR

Time schedule:

Sunday 16 <sup>th</sup>	15.30 – 16.00	Registration
	16.00 – 19.00	Tournament
Sunday 16 <sup>th</sup>	19.30 – 20.00	Price giving ceremony

**G) 17<sup>th</sup> July – Toguz kumalak/Toguz korgool Junior Rapid Championship**

- suitable for players up to 18 years

- 7 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Monday 17 <sup>th</sup>	13.30 – 14.00	Registration
	14.00 – 19.30	Tournament
	19.45 – 20.00	Price giving ceremony

**H) 17<sup>th</sup> July – Bao International Championship**

- 5 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Monday 17 <sup>th</sup>	15.30 – 16.00	Registration
	16.00 – 19.30	Tournament



	19.45 – 20.00	Price giving ceremony
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### I) 18<sup>th</sup> July Oware / Warri International Championship

- 9 round Swiss, 2 x 25 min

- starting fee 6 EUR

Time schedule:

Tuesday 18 <sup>th</sup>	09.30 – 10.00	Registration
	10.00 – 20.00	Tournament
Thursday 20 <sup>th</sup>	16.00 – 16.30	Price giving ceremony

### J) 19<sup>th</sup> July – Passupandi Indian International Championship

- 5 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Wednesday 19 <sup>th</sup>	09.30 – 10.00	Registration
	10.00 – 15.00	Tournament
Thursday 20 <sup>th</sup>	16.00 – 16.30	Price giving ceremony

### K) 19<sup>th</sup> July – Um El Bagara International Championship

- 5 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Wednesday 19 <sup>th</sup>	09.30 – 10.00	Registration
	16.00 – 21.00	Tournament
Thursday 20 <sup>th</sup>	16.00 – 16.30	Price giving ceremony

### L) 20<sup>th</sup> July – Turkish Mangala International Championship

- 7 round Swiss, 2x 20 min

- starting fee 4 EUR

Time schedule:

Thursday 20 <sup>th</sup>	09.30 – 10.00	Registration
	10.00 – 16.00	Tournament
	16.00 – 16.30	Price giving ceremony

### M) Mancala Pentamind Special Price

Players, who will play at least 5 different games, will get special price. Computer and junior championship are not counted. Detailed conditions at [www.mankala.cz](http://www.mankala.cz)

**In general, players are expected to record games, if the time per player is 15 or more minutes. Break for lunch every day about 13 – 14 o'clock.**

## Gomoku 15<sup>th</sup> - 16<sup>th</sup> July

### 15<sup>th</sup> - 16<sup>th</sup> July Open Championship of the Czech Republic in Gomoku

- 7 rounds by Swiss system

- it is played according to gomoku rules (<http://www.piskvorky.cz/federace/oficialni-pravidla-piskvorek/>)

- rate of game 2 x 60 min + 5s/move

- financial prizes 1 000, 700 and 500 CZK

- starting fee 8 EUR

- time schedule:

Saturday 15 <sup>th</sup> July	08.30 – 09.00	registration
	09.00 – 13.40	1 <sup>st</sup> and 2 <sup>nd</sup> round

	14.40 – 19.20	3 <sup>rd</sup> and 4 <sup>th</sup> round
neděle 16. 7.	09.00 – 13.40	5 <sup>th</sup> and 6 <sup>th</sup> round
	14.40 – 17.00	7 <sup>th</sup> round
	17.30	results announcement

## Rubik cube 22<sup>nd</sup> - 23<sup>rd</sup> July

**Tournament system:** according to WCA rules <http://www.worldcubeassociation.org/regulations/>

**Live results during competition:** <http://cubecomps.com/>

**Financial prizes:** 1 000, 700 and 500 CZK for the main competition

**Starting fee:** 20 EUR regardless of the number of competitions which the participant takes part in

**Time schedule:**

**Saturday 22<sup>nd</sup> July - V.I.P. terrace**

Start	End	Event	Round	Format	Time limit	Proceed
9:00		Registration				
*9:40	*10:00	Competition Tutorial				
10:00	11:00	7x7x7	Combined Final	Mean of 3 (Best of 1 < 5:30)	8:00	-
11:00	11:50	6x6x6	Combined Final	Mean of 3 (Best of 1 < 3:30)	6:00	-
11:50	12:50	5x5x5	Combined First Round	Average of 5 (Best of 2 < 2:00)	3:00	6
12:50	13:50	Lunch	Final	Best of 2	1 hour	
13:50	14:10	Competition Tutorial				
14:10	14:50	Square-1	Combined Final	Average of 5 (Best of 2 < 0:40)	1:30	-
14:50	15:30	Megaminx	Combined Final	Average of 5 (Best of 2 < 2:00)	3:00	-
15:30	16:00	Pyraminx	First Round	Average of 5	1:00	6
16:00	16:30	Skewb	First Round	Average of 5	1:00	6
16:30	17:20	3x3x3 One-handed	Combined First Round	Average of 5 (Best of 2 < 0:40)	2:00	6
17:20	17:40	5x5x5	Final	Average of 5	3:00	-
17:40	17:50	Pyraminx	Final	Average of 5	1:00	-
17:50	18:00	Skewb	Final	Average of 5	1:00	-
18:00	18:11	3x3x3 One-handed	Final	Average of 5	1:00	-

**Sunday 23<sup>rd</sup> July - V.I.P. terrace**

Start	End	Event	Round	Format	Time limit	Proceed
9:00		Registration				

Start	End	Event	Round	Format	Time limit	Proceed
9:40	10:00	Competition tutorial				
10:00	11:00	3x3x3	First Round	Average of 5	10:00	75%
11:00	11:50	2x2x2	First Round	Average of 5	1:00	75%
11:50	12:50	4x4x4	Combined First Round	Average of 5 (Best of 2 < 1:10)	2:00	6
12:50	13:50	Lunch	Final	Best of 2	1 hour	
13:50	14:40	3x3x3	Second Round	Average of 5	1:00	8
14:40	15:10	2x2x2	Second Round	Average of 5	1:00	6
15:10	15:25	4x4x4	Final	Average of 5	2:00	-
15:25	15:35	2x2x2	Final	Average of 5	1:00	-
15:45	16:30	3x3x3	Final	Average of 5	1:00	-
16:30		Winner's ceremony				

## Sudoku and Kakuro 26<sup>th</sup> July

**A – Sudoku beginners**

**B – Kakuro**

**C – Sudoku advanced solvers**

**D – logical problems solving**

### Tournament system A, B:

- the same system as previous years
- Sudoku and Kakuro are logical numerical rebuses (Sudoku – placing of numbers into the given diagram; Kakuro – summational numerical crossword) – in both cases it is worked only with numbers 1 - 9
- it is not necessary to have language knowledge for solving of numerical rebuses
- everybody will obtain competition sheet with chosen type of the numerical rebus which will be solved and handed in on the spot, it is possible to compete 1 x Sudoku rebus and 1 x Kakuro rebus
- it is possible to solve at any time given in the time schedule

### Tournament system C, D:

- Sudoku is a logical problem, the principle is to place numbers into the given table so that they do not repeat in any lines, columns or bounded places. In addition to this simple classical version there are various Sudoku variants where numbers in the diagram have to comply with other given conditions (sums, parity, consecution, bigger/smaller etc.).
- most logical problems come from Japan. Placing of numbers (Kakuro, Sudoku), placing of objects (ships, stars), squares colouring (tapa, nurikabe) diagram division into regions (Shikaku, Fillomino), loop drawing (Masyu, Slitherlink) belong to basic types of problems.
- it is not necessary to have language knowledge for solving of logical problems
- everybody will obtain a competition set with the chosen type of problems (Sudoku or logical problems) which will be solved and handed in on the spot, it is possible to compete 1 x Sudoku solving and 1 x solving of logical problems
- competitor will obtain forward number of points for each correctly solved table
- competitor can hand in a task anytime (even if he does not solve all problems).
- it is possible to solve at any time given in the time schedule

**Time schedule:**

Tuesday 25 <sup>th</sup> July	14.00 – 20.00	demonstration of problems used in C and D tournaments
Wednesday 26 <sup>th</sup> July	14.00 – 20.00	tournaments A, B, C, D
Friday 28 <sup>th</sup> July	14.15 – 14.30	results announcement

Start in both categories **free of charge**.

**Registration** during the competition.

## Chess 13<sup>th</sup> - 29<sup>th</sup> July

more detailed information in separate regulations

## ZATRE 16<sup>th</sup> July

**A) ZATRE – Main tournament**

- round system up to 10 participants, 9 rounds by Swiss system over 10 participants
- it is played according to rules of ZATRE e.V., 12 min. for a game and for each player
- starting fee: 3,5 EUR
- time schedule:

Sunday 16 <sup>th</sup> July	09.30 – 09.50	registration
	10.00 – 16.00	tournament
	16.30	results announcement

**B) ZATRE – Juniors**

- players up to 16 years of age (born in 2001 and younger) without performance limitations
- round system of 2 rounds up to 4 players using 5-point Petras System (i.e. 6 games maximally), round system with the participation of 5-6 players, 6 round by Swiss system over 6 players
- it is played according to rules of ZATRE e.V., 20 min. for a game and for each player
- time schedule:

Sunday 16 <sup>th</sup> July	09.30 – 09.50	registration
	10.00 – 15.30	tournament
	16.00	results announcement